

Bialystok University of Technology										
Field of study	Interior Design							Degree level and programme type	stationary second degree	
Specialization / diploma path	common subject							Study profile	academic	
Course name	Selectable art subject 1 (Multimedia 1)							Course code	AWMP 1114	
								Course type	selective	
Forms and number of hours of tuition	L	C	LC	P	SW	FW	S	Semester	I	
					45			No. of ECTS credits	2	
Entry requirements	-									
Course objectives	Multimedia Creation in Space – Architecture and Nature. Learning about the interdependencies and cooperation of multimedia means and conscious use of tools based on analog and digital platforms for artistic creation in real and virtual space used for communication. Teaching the basic possibilities of combining various workshops and digital technologies in order to obtain a coherent artistic message in the field of creation in space. Activities cover areas of real and virtual space such as: digital film - 2D and 3D animation.									
Course content	1. Basics of theory, aesthetics and technology of experimental film art and film animation. 2. Vector and raster graphics. 3. Stop-motion animation. 4. Rendering scenes, retouching, applying effects. 5. Basics of 3D graphics.									
Teaching methods	explanation of problematic issues, subject exercises, correction of performed tasks, discussion, implementation of tasks									
Assessment method	Presentation of a short film form and a storyboard - animatics, along with an oral explanation of the concept and knowledge of the implementation process.									
Symbol of learning outcome	Methods of assessing the learning outcomes								Type of tuition during which the outcome is assessed	
EU1	has extensive knowledge in the field of 2D and 3D graphics								A2_W02	
EU2	uses modern digital technologies								A2_U04	
EU3	distinguishes vector graphics from raster graphics								A2_U03	
EU4	develops program tasks in a team								A2_U07	
EU5	processes digital images, prepares documentation								A2_U13	
Symbol of learning outcome	Methods of assessing the learning outcomes								Type of tuition during which the outcome is assessed	
EU1	conversation with the tutor								SW	
EU2	conversation with the tutor, implementation of the object								SW	
EU3	conversation with the tutor, implementation of the object								SW	
EU4	documentation of the completed task								SW	
EU5	documentation of the completed task								SW	
Student workload (in hours)									No. of hours	
Calculation	Work in studios								45	
	Participation in consultations								5	
	TOTAL:								50	

Quantitative indicators		HOURS	No. of ECTS credits
Student workload – activities that require direct teacher participation		50	2
Student workload – practical activities		50	2
Basic references	1. Cristiano G., Kurs tworzenia storyboardów, Wydawnictwo A.B.E, Warszawa 2008. 2. Gwóźdź A., Obrazy i rzeczy. Film między mediami, Universitas, Kraków 2007. 3. Kluszczyński R.W., Społeczeństwo informacyjne. Cyberkultura. Sztuka multimedialna, Rabid, Kraków 2002. 4. Hopfinger M., Doświadczenia audiowizualne. O mediach w kulturze współczesnej, Wydawnictwo Sic! Warszawa 2003. 5. Manovich L., Język nowych mediów, Wydawnictwa Akademickie i Profesjonalne, Warszawa 2006.		
Supplementary references	1. Kluszczyński R.W., Film, wideo, multimedia. Sztuka ruchomego obrazu w erze elektronicznej, Instytut Kultury, Warszawa 1999. 2. Kluszczyński R.W., Film – Sztuka Wielkiej Awangardy, PWN, Warszawa-Łódź 1990. 3. Steinbrink B., Multimedia: u progu XXI wieku, Robomatic, Wrocław 1993. 4. Wilkoszewska K., Piękno w sieci, estetyka a nowe media, Universitas, Kraków 1999. 5. Zawojski P., Elektroniczne obrazoswiaty. Między sztuką a technologią, Wydawnictwo Szumacher, Kielce 2000. 6. INTERNET: www.iotacenter.org , www.visual-media.be , www.medienkunstnetz.de , www.ubu.com , www.europafilmtreasures.eu , www.centerforvisualmusic.org , www.doctorhugo.org		
Organisational unit conducting the course	Department of Design Arts	Date of issuing the programme	
Author of the programme	MA Andrzej Jacek Bronikowski PhD Paweł Dudko	2019	

L – lecture, C – classes, LC – laboratory classes, P – project, SW –specialization workshop, FW – field work, S – seminar