

**Bialystok University of Technology**

<b>Field of study</b>	<b>Interior Design</b>							<b>Degree level and programme type</b>	stationary <b>second degree</b>
<b>Specialization / diploma path</b>	<b>common subject</b>							<b>Study profile</b>	academic
<b>Course name</b>	<b>Selectable art subject 1 (Spatial forms 1)</b>							<b>Course code</b>	<b>AWMP 1113</b>
								<b>Course type</b>	selective
<b>Forms and number of hours of tuition</b>	L	C	LC	P	SW	FW	S	<b>Semester</b>	<b>I</b>
					<b>45</b>			<b>No. of ECTS credits</b>	<b>2</b>
<b>Entry requirements</b>	-								
<b>Course objectives</b>	Deepening the understanding of space, searching for its appropriate character based on basic formal means. The goal is to create an environment using simple materials (e.g. paper, foil, etc.) with a different character determined by the members of the design group. The use of multimedia technologies, selection of lighting techniques. Working with space arrangement on a 1:1 scale.								
<b>Course content</b>	Open and closed space. Searching for the character of space and its meaning based on simple formal means. Rejection, giving up elements that obscure the original meaning of space and focusing on the archetypal aspects of its perception. The opportunity to experience it with all your senses.								
<b>Teaching methods</b>	explanation of problematic issues, subject exercises, correction of performed tasks, discussion, implementation of tasks								
<b>Assessment method</b>	Presentation of the idea in the form of a project showing key aspects of the proposed solution, including a description of the adopted formal and technical solutions. Implementation on a 1:1 scale in a given space.								
<b>Symbol of learning outcome</b>	<b>Methods of assessing the learning outcomes</b>							<b>Type of tuition during which the outcome is assessed</b>	
<b>EU1</b>	has a wide range of knowledge about interdisciplinary spatial activities							A2_W02	
<b>EU2</b>	uses modern multimedia technologies, uses simulation and experimental activities							A2_U04	
<b>EU3</b>	selects appropriate lighting techniques							A2_U03	
<b>EU4</b>	develops program tasks in a team							A2_U07	
<b>EU5</b>	prepares multimedia documentation of the completed task (e.g. presentation, video)							A2_U13	
<b>Symbol of learning outcome</b>	<b>Methods of assessing the learning outcomes</b>							<b>Type of tuition during which the outcome is assessed</b>	
<b>EU1</b>	conversation with the tutor							SW	
<b>EU2</b>	conversation with the tutor, implementation of the object							SW	
<b>EU3</b>	conversation with the tutor, implementation of the object							SW	
<b>EU4</b>	implementation of the object							SW	
<b>EU5</b>	documentation of the completed task							SW	
<b>Student workload (in hours)</b>								<b>No. of hours</b>	
<b>Calculation</b>	Work in studios							45	
	Participation in consultations							5	

TOTAL:		50	
Quantitative indicators		HOURS	No. of ECTS credits
Student workload – activities that require direct teacher participation		50	2
Student workload – practical activities		50	2
Basic references	1. Arnheim R., <i>Sztuka i percepcja wzrokowa</i> , Wydawnictwo Oficyna, Łódź 2014. 2. Zumthor P., <i>Myślenie architekturą</i> , Wydawnictwo Karakter, Kraków 2010. 3. Pallasmaa J., <i>Oczy skóry: architektura i zmysły</i> , Wyd: Fundacja Instytut Architektury, Kraków 2012. 4. Pallasmaa J., <i>Myśląca dłoń: egzystencjalna i ucieleśniona mądrość w architekturze</i> , Wyd: Fundacja Instytut Architektury, Kraków 2015. 5. Rasmussen S.E., <i>Odczuwanie architektury</i> , 1962, wyd. polskie Murator, Warszawa 1999. 6. Norberg-Schulz Ch., <i>Bycie, przestrzeń i architektura</i> , 1971, wyd. polskie Murator, Warszawa 1999. 7. Gombrich E., <i>Sztuka i złudzenie</i> , PIW, Warszawa 1981.		
Supplementary references	1. Tribe M., <i>New Media Art</i> , Taschen, 2004. 2. Schechner R., <i>Performatyka. Wstęp</i> , Instytut im. Jerzego Grotowskiego, Wrocław, 2006. 3. Žadova L.A., <i>Poszukiwania i eksperymenty</i> , Wydawn. Artyst. i Film. Warszawa 1982. 4. Kandynsky W., <i>Punkt, linia a płaszczyzna</i> , PIW, Warszawa 1986.		
Organisational unit conducting the course	Department of Design Arts	Date of issuing the programme	
Author of the programme	Prof. Jarosław Perszko	28.11.2017	

L – lecture, C – classes, LC – laboratory classes, P – project, SW –specialization workshop, FW – field work,S – seminar