## **COURSE DESCRIPTION CARD**

			В	ialyst	ok Uni	versity	of Techn	ology			
Field of study		ARCHITECTURE						Level and form of study	first degree stationary		
A group of module/specialty			Co	ommo	n subj	ect	Education profile	general academic			
								Course code	AUII 3004 required		
Course name	Computer-Aided Architectural Design 2							Type of classes			
Forms of	L	Т	LC	Р	SW	FW	S	Semester	3		
classes				45				ECTS credits	3		
Introductory courses							-				
Objectives of the course	Develop spatial modeling skills using CAD software.  To develop the ability to apply CAD in the creation of spatial forms.  To teach the principles of presenting architectural composition in digital space.										
Programme content	thro urba or V	Design of abstract spatial forms (Relief, Solid with a specific emotional impact, passage through space), or design of building concepts (house, small architecture object, small urban form). Making 3D visualizations. Preparation of computer animation, 3D printing or VR visualization presenting designed spatial forms. Printing visualizations, presentation boards, 3D forms.									
Teaching methods	analysis, searching for solutions to given problems, lectures supported by multimedia presentations, design based on comparative methods										
Forms of crediting	Graded credit for course projects and portfolios.										
Outcomes symbols			E	Exped	cted le	arnin	g outcom	Reference to learning outcomes defined for the field of study			
EU1	Kno	ws th	e basi	c princ	ciples o	f the cr	eation of s	patial forms	A1_W03, A1_W09, A1_W10, A1_U04, A1_U09		
EU2	Knows the basic principles of using CAD software  A1_W03 A1_W10						A1_W03, A1_W09, A1_W10, A1_U04, A1_W11, A1_U09				
EU3	I	Knows the basis principles of making visualizations and A1_W03, A1_W						A1_W03, A1_W10, A1_U06, A1_U09			
EU4	Can	pres	ent de	signed	d spatia	l comp	ositions		A1_W04, A1_W10, A1_K01, A1_K04		
Outcomes symbols	Methods of verification of learning outcomes subj					Form of classes subject to verification					
EU1	Part	icipat	ion in	projec	t activit	ies			Project activities		
EU2		•					d to the pro	oject	Project activities		
	1	•									

EU3	Working on the project	Project activities					
EU4	Preparation of the project presentation	Project activities					
EU5	Participation in consultations related to the project	Project activities					
,	Hours						
	Participation in project activities	45					
Calculation	Participation in consultations	5					
	Final project presentation	1					
	TOTAL:	51					
	Quantitative indicators	HOURS	ECTS				
Student workload	nt workload related to classes requiring direct teacher involvement 45						
Basic reference literature	Asanowicz A., Percepcja jako czynnik kształtujacy formę architektoniczną,     Wydawnictwa PB, Białystok, 1988,     Boardman T., Getting Started in 3D with 3ds Max: Model, Texture, Rig, Animate, and Render in 3ds Max, Focal Press, 2012						
Supplementary references	Pasek J., Wizualizacje architektoniczne. 3ds Max 2011 i 3ds Max Design 2011, Helion, Gliwice, 2011.     Pazdur W., 3ds Max. Leksykon, Helion, Gliwice, 2012.     Murdock K. L., 3ds Max 2012 Bible, John Wiley & Sons, 2011.						
Implementing unit	Department of Architectural Design Laboratory of Technical Support of Design	Program development date					
Program developed by	dr inż. arch. Bartosz Śliwecki	27.12.					